

Design a skin

Sheet 1 of 3 — Identity & colour
Fill in the values. Sketch in the boxes.

SKIN NAME

AUTHOR

DATE

THE FEELING — THREE WORDS, NO MORE

1 · Colour Twelve slots. Every one is a real token in the app — leave none empty.

Paper
App canvas, behind everything

paper

Paper 2
Wells, sunken rows, fields

paper2

Card
Surface fill

card

Hairline
Dividers, used sparingly

hairline

Ink
Text primary

ink

Ink soft
Text secondary

inkSoft

Muted
Labels, meta, placeholders

muted

Blank
Yours — a colour the set needs

—

Accent
Primary action, one per screen

accent

Accent tint
Accent chip background

accentTint

Support
Secondary, status, line-work

support

Support tint
Status chip background

supportTint

MIXING AREA — TRY COMBINATIONS, CROSS OUT THE ONES THAT DIE

2 • Type

Two faces maximum. One with personality, one that gets out of the way.

DISPLAY — HEADINGS, THE VOICE

Write it out: "Less is more"

TEXT — BODY, LABELS, NUMBERS

Write it out: "12 / 12345" & a line of body

3 • Edges

How does a card meet the background? Draw the corner.

Corner radius

Border or borderless

Shadow / halo / none

4 • Icons

Eight the app cannot ship without. Same weight, same corners, all eight.

Car

Vehicle type

Motorcycle

Vehicle type

Insurance

Document row

Registration

Document row

Battery

Health widget

Reminder

Expiry alerts

Scan

Camera capture

Nothing here

Empty state

5 · Two screens

If it works here it works everywhere. Zones are a guide, not a rule.

STATUS

GREETING

VEHICLE CARD

DOCUMENT LIST

NAV

Home

STATUS

BACK · TITLE

HERO

FIELD ROWS

PRIMARY ACTION

Vehicle

6 · Dark mode

Not an inversion. Four decisions.

Paper

Card

Ink

Accent — shift?

#

#

#

#

NOTES — WHAT YOU TRIED AND REJECTED IS THE MOST USEFUL PART OF THIS SHEET